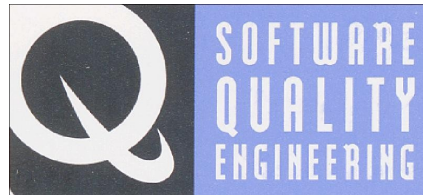




# SOA Testing Challenges

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**Evolution of Application Architecture**

**General SOA Concepts**

**SOA Testing Challenges**

**Summary**

**Questions**

**Stand-alone**

**Client Server**

**Distributed “n-tier”**

**Web Services**

**Service Oriented**

# Stand Alone Architecture

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**Tightly coupled collections of data and function residing on a single machine.**

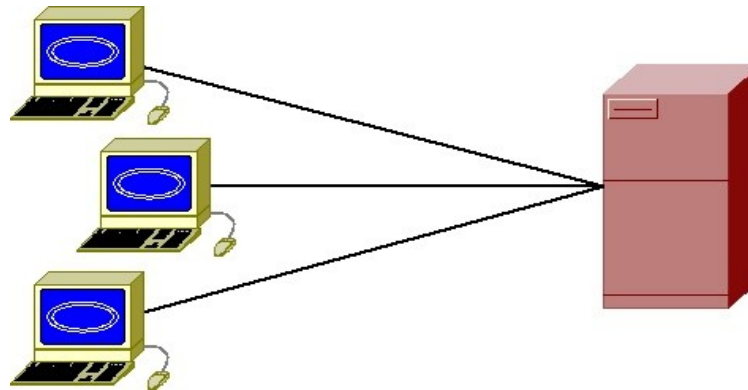
**Reuse, redesign, and replacement of component parts can be very difficult.**



## Similar to Stand Alone:

- **Tightly coupled collections of data and functions reside on a single machine (server).**
- **Reuse, redesign, and replacement of component parts can be very difficult.**

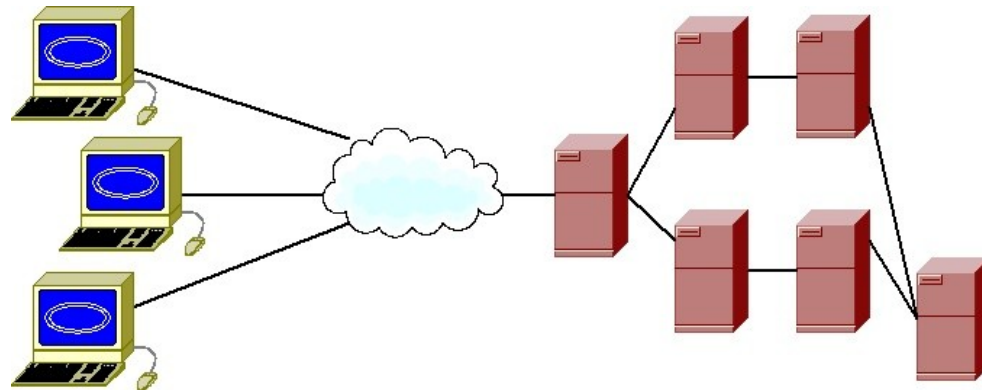
**Unique in that the multiple users access the application from remote machines (clients).**



**Loosely or tightly coupled collections of data and function residing on multiple machines.**

**Reuse, redesign, and replacement of component parts may or may not be very difficult.**

**Typically serves multiple remote users.**

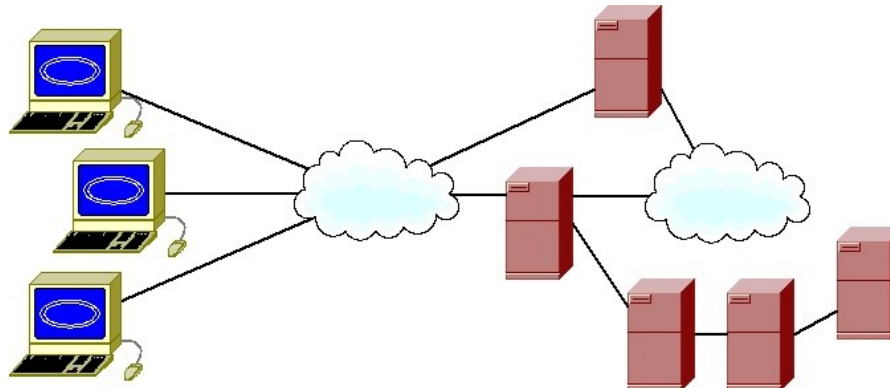


**Loosely or tightly coupled collections of data and function residing on multiple machines.**

**One or more collection of data and/or function built and hosted externally.**

**Reuse, redesign, and replacement of component parts may or may not be very difficult.**

**Typically serves multiple remote users.**



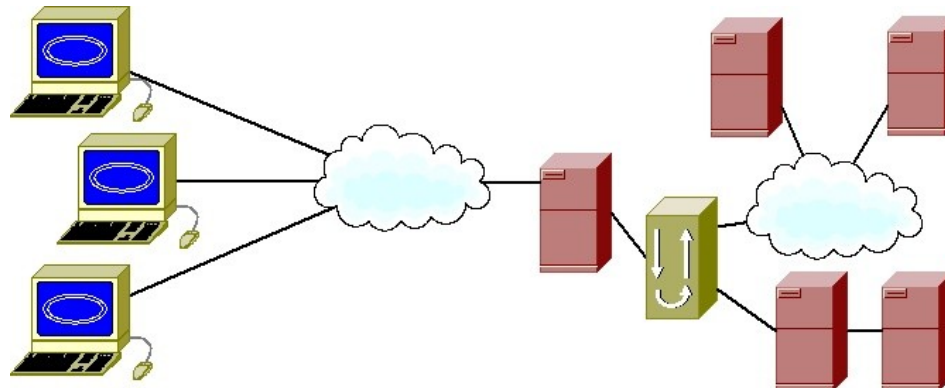
# Service Oriented Architecture

**Loosely coupled collections of data and function residing on multiple internal or external machines.**

**Often, collections communicate through a single interface.**

**Reuse, redesign, and replacement of component parts should not be very difficult.**

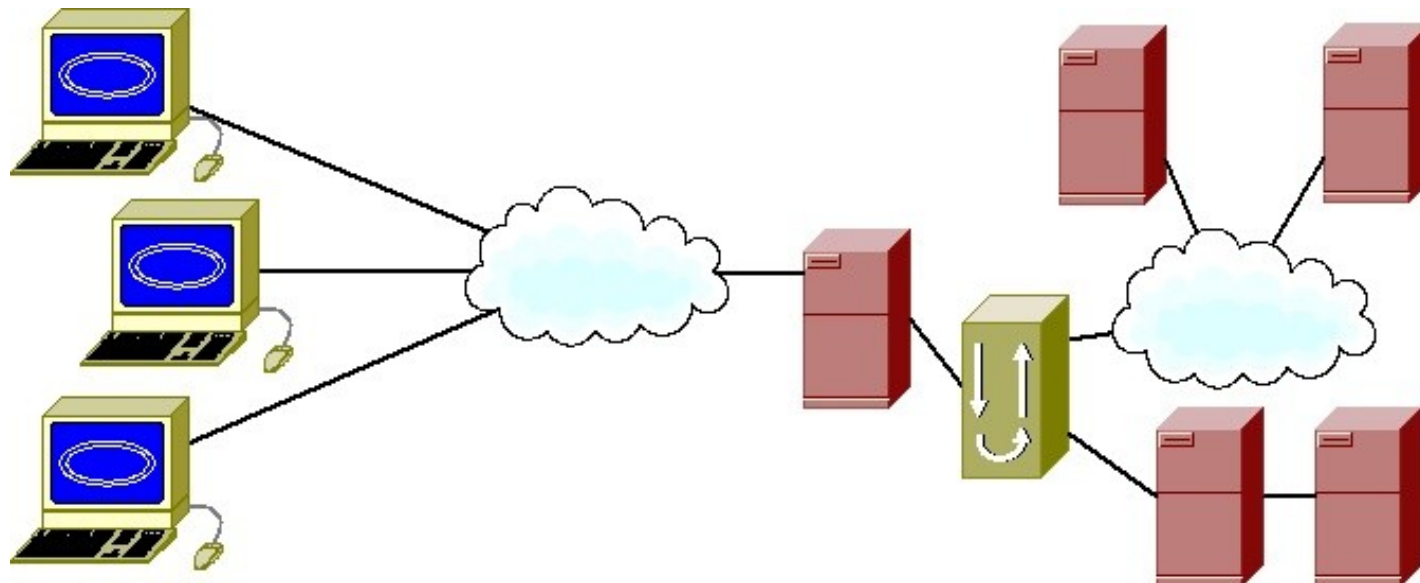
**Typically serves multiple remote users.**





# The Concept Of SOA (general)

**Service Oriented Architecture (SOA) is an approach to implement business systems across a loosely coupled set of technologies.**



# The Concept Of SOA (view 1)

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**SOA is “a way of designing and implementing enterprise applications that deals with the intercommunication of loosely coupled, coarse grained (business level), reusable artifacts (services) that are accessed through well-defined, platform independent, interface contracts.”**

**- Steve Wilkes**



# The Concept Of SOA (view 2)

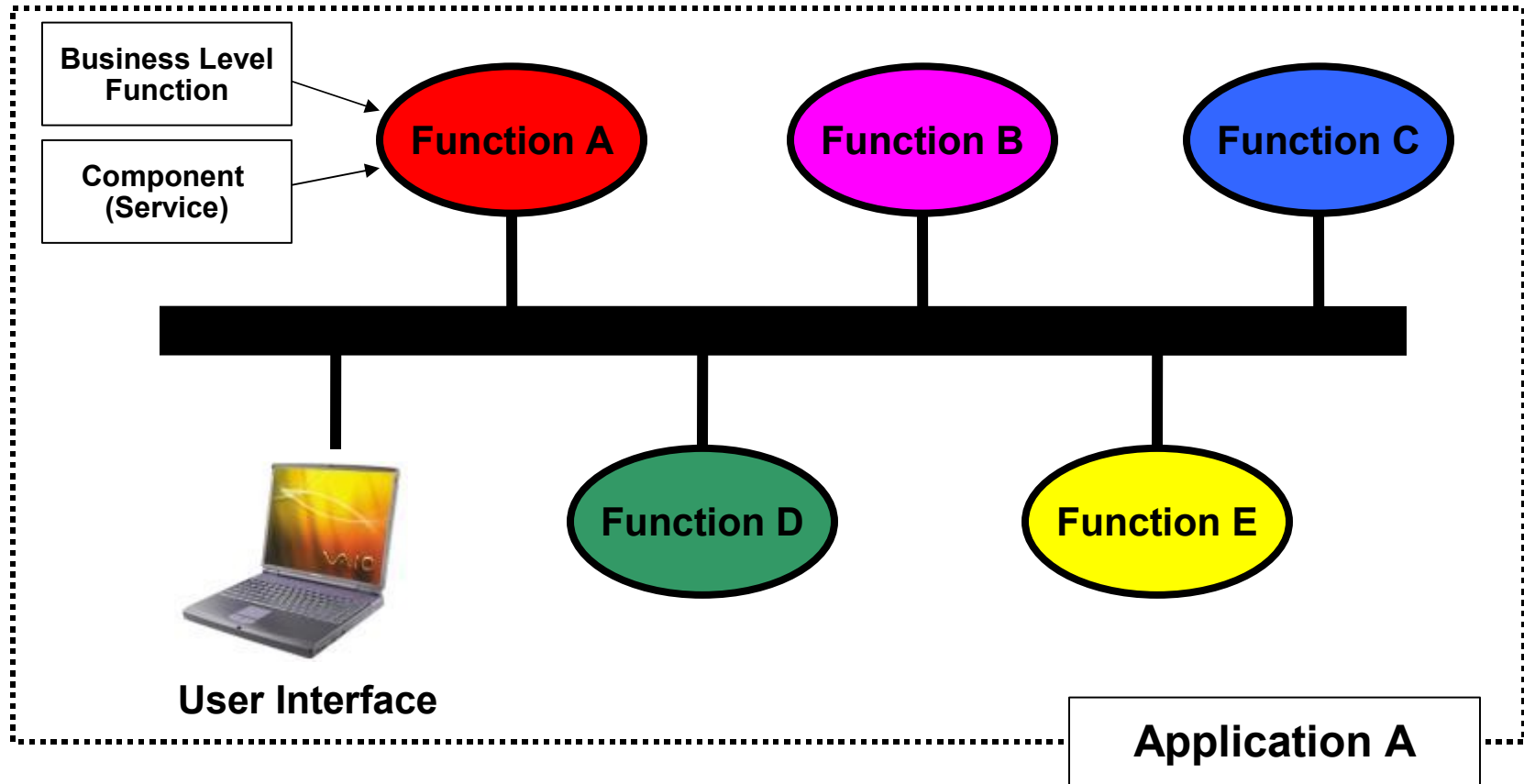
**“I've heard people say the nice thing about SOA is that it separates data from process, that it combines data and process, that it uses web standards, that it's independent of web standards, that it's asynchronous, that it's synchronous, that the synchronicity doesn't matter...**

**... I was on the SOA panel. I played it for laughs by asking if anyone else understood what on earth SOA was. Afterwards someone made the comment that this ambiguity was also something that happened with Object Orientation. There's some truth in that, there were (and are) some divergent views on what OO means. But there's far less Object Ambiguity than the there is Service Oriented Ambiguity...”**

**- Martin Fowler**

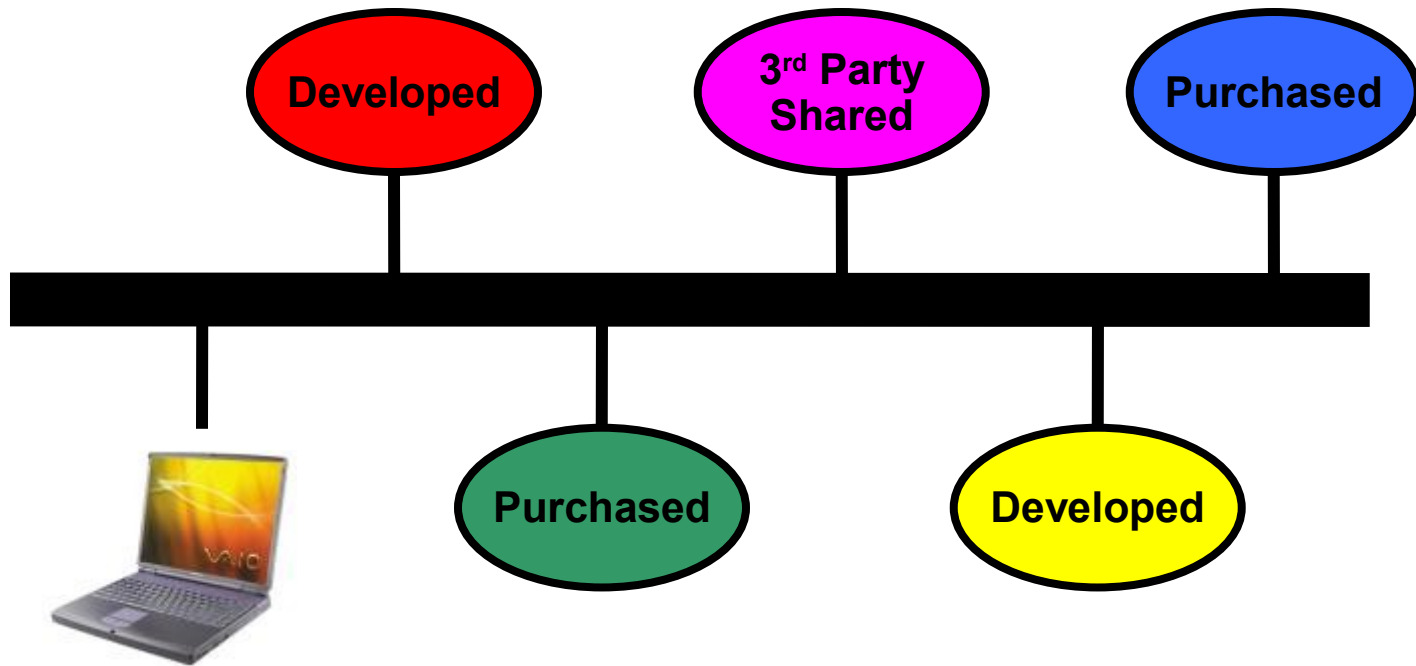


This part, everyone seems to agree on.

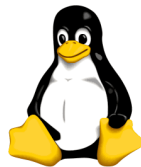


# The Concept of SOA

In fact, these services can from many sources and be distributed over heterogeneous environments.



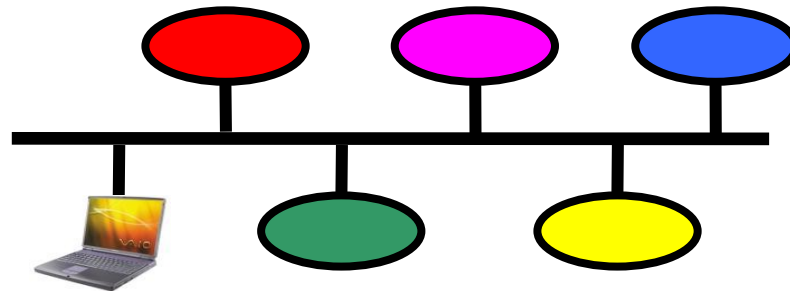
The ambiguity Martin Fowler jokes about is the myriad of available choices in hardware, software, and process technologies.



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# Service Oriented Architecture Testing Challenges

Since SOA applications are composed of loosely coupled, business-level services, distributed over a network, we must test the application...



**end-to-end,**  
**service-by-service**  
**and interface-by-interface.**



**We need to trust SOA services in the following areas, but we may not control the testing.**

## **Functionality**

- **API** (Application Programming Interface)
- **Interoperability/Integration**

## **Publish, Find and Bind**

## **Security**

## **Performance**

# Functionality Testing Challenges

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**The overall functionality of SOA applications should be easier to test.**

**That is only if we, or someone we trust, thoroughly test the application's components (services) before we assemble them to create the application.**

**Starting with lower-defect components typically means a smoother testing process BUT ...**



**SOA applications generally have an increased number of:**

**APIs (one for each service)**

**Communication paths between those services**

**There is now an increased level of **integration** and **interoperability** testing that must be performed.**

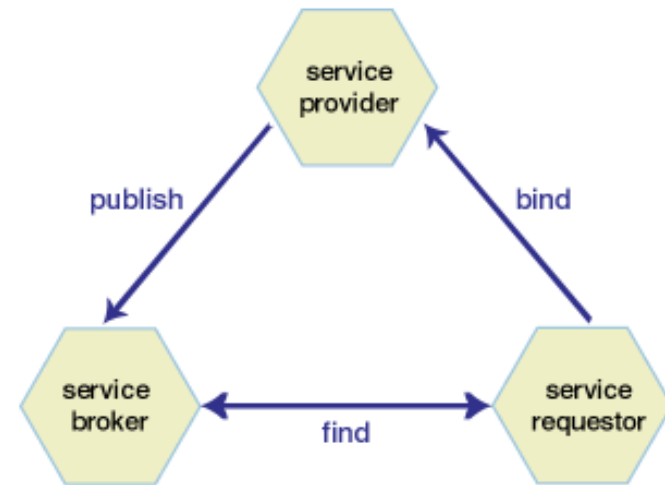
**Who is responsible for this testing? The service provider? The service requester? Both? Someone else?**

**How do we establish trust?**

**Service providers must “advertise” their existence to brokers (automated catalogues).**

**Service requesters (SOA applications) must find providers and connect (bind) to them to use their services.**

**Service brokers must accept registrations and then provide information through search functions.**



**You may not have tested anything like this before...  
unless you've tested 3<sup>rd</sup> party credit card  
processing for a web application.**

**Are the services your organization is providing  
able to properly register themselves?**

**Can your SOA application find and properly bind  
with services?**

**Whose responsibility is it to test? The provider?  
The requester? Both? Someone else?**

**How do we establish trust?**

An SOA application is a collection of independent services, collaborating to provide valuable functionality.

“Valuable” often suggests the need for security, for the authentication of users before access.

Consider an application in which **each** service requires a different authentication approach and enforces different security policies – it’s a design, development, and testing nightmare.



**Your organization needs a centralized SOA security management approach.**

**Various strategies include:**

- Ignore the problem
- Hide within a private network
- Whip up a home-brewed solution
- Buy this functionality from an experienced vendor

**Whose responsibility is it to test? The provider?  
The requester? Both? Someone else?**

**How do we establish trust?**

**All this loosely-coupled, platform-independent stuff is not free.**

**Major performance problems are often due to:**

- Layer upon layer; abstraction upon abstraction
- Small services with large overhead
- Large services that are under supported by hardware
- Services distributed across a network with its associated latency

**One could also say...**

**“Performance is **not** synergistic.”**



**The application will need to be performance tested...**

**End-to-end, from the user's perspective (requester)**

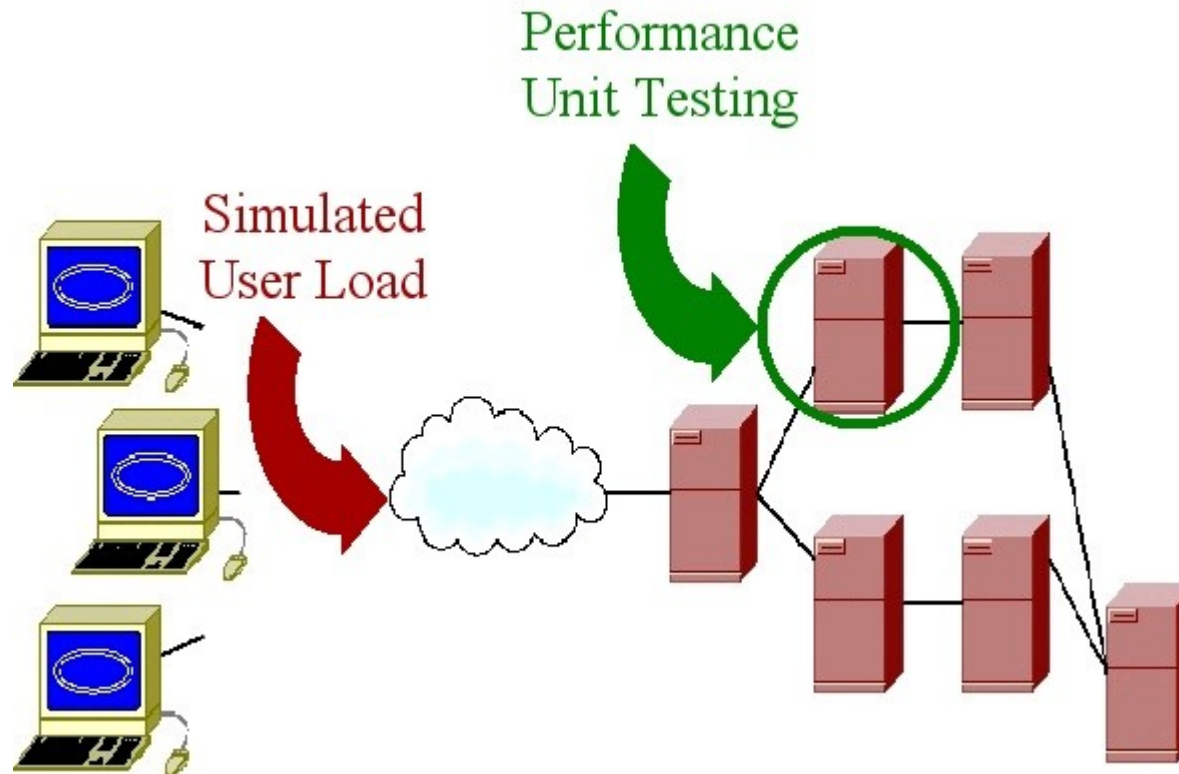
**At the unit level during development (provider)**

**At the service level (likely both requester and provider)**

**To validate each interface (likely both requester and provider)**

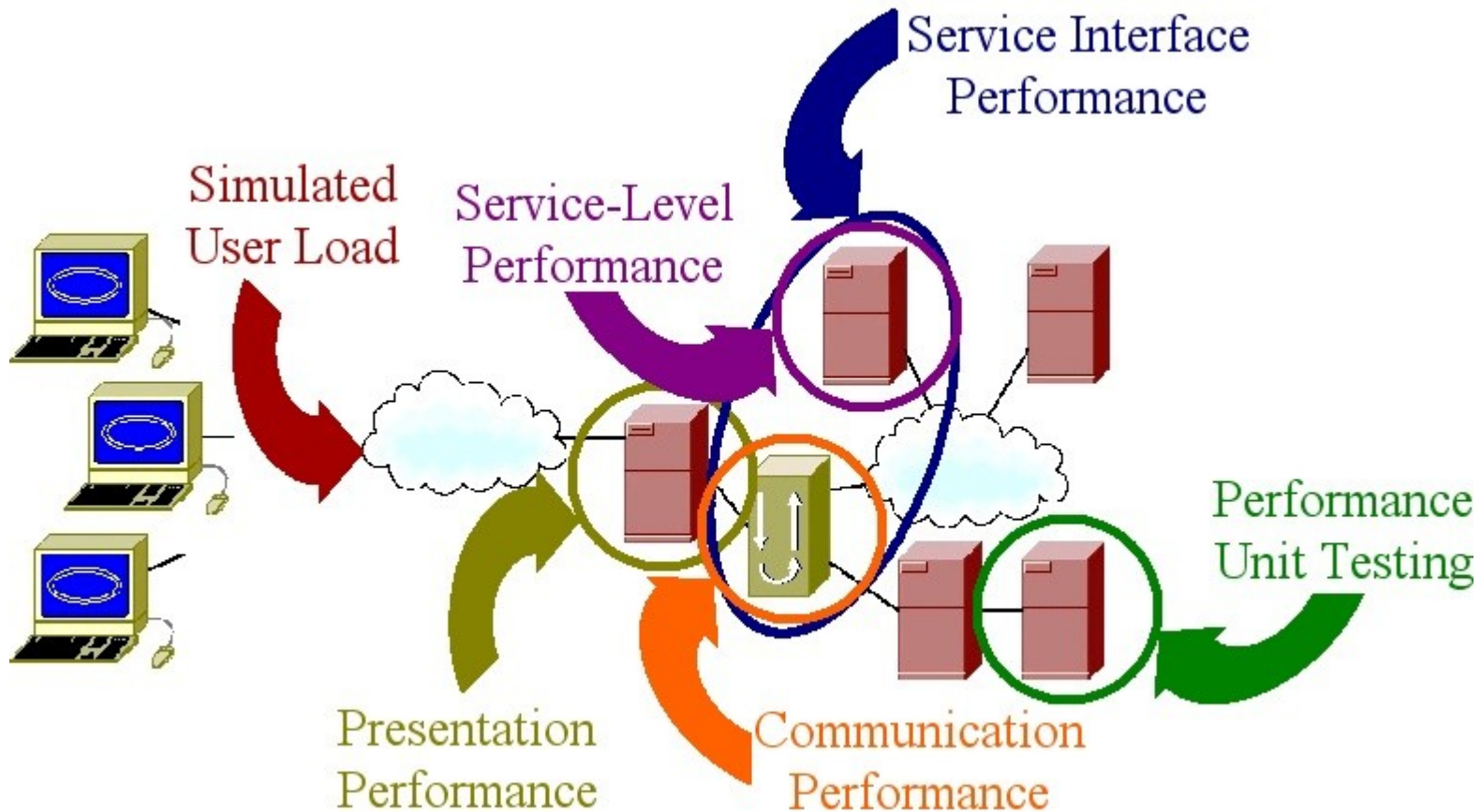
**To ensure correct functionality under load**

# Performance Testing Challenges



**What we've become accustomed to.**

# Performance Testing Challenges



**What we should have been doing all along...  
and with SOA have little choice.**

What is your degree of trust in... ?

**Functionality**

**APIs**

**Integration/Interoperability**

**Publish, Find, and Bind**

**Security**

**Performance**



**Or Are You**



**Whose responsibility is it to test services?**

**The provider?**

**The requester?**

**Both?**

**Someone else?**

**How well did your vendor test?**

**How do you know?**

**How do we establish trust in a service?**

**How do we demonstrate that our SOA application is worthy of the trust of our users?**

**Today we've discussed the promises and testing challenges in SOA applications:**

## **Functionality**

**APIs**

**Integration/Interoperability**

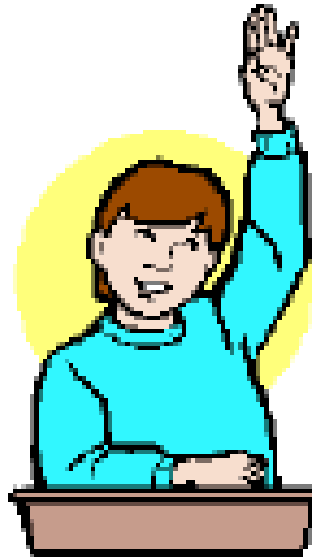
**Publish, Find, and Bind**

**Security**

**Performance**

# Questions

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